

# IV - LANE v1.0

Textures by **DKTronics70**

Assembled by **UncleDisco**

## ABOUT:

- **IV-LANE** is a complete road retexture pack for **Grand Theft Auto IV** that has at its base **DKT70's** infamous **HD Roads** textures that he created. Many thanks to him for making this mod become a reality!
- It replaces pretty much all of the road textures in the game, as well as sidewalk textures and their normal maps textures respectively. Some complex road textures have been upscaled using an AI upscaler and various road texture fixes have been added too.

## GAME AND MODS COMPATIBILITY:

- This mod is compatible with every version of **Grand Theft Auto IV** and **EFLC**.
- Also, it is compatible with all of the mods for **Grand Theft Auto IV** (scripts, enbs, custom maps, vehicles, weapons, textures etc.).
- Keep in mind that if you want to use other texture mods alongside **IV-LANE**, make sure to install those texture mods first and then install **IV-LANE**.

## KNOWN ISSUES:

- As of now, the **LOD** and **Super LOD** textures have not yet been modified, this change will be coming in a future update. Since those have not been modified yet, using lower graphics settings will result in terrible texture overlaying. Therefore, it is recommended using the highest graphics settings available within the game.
- Some road and sidewalk textures may have an odd placement on the ground, which is due to how the Rockstar development team handled with placing these textures, so there's not much to do about it.

• It is well-known that the use of custom textures, IV-LANE included, within Grand Theft Auto IV and especially EFLC, might lead to memory drainage which results in missing textures and the map not loading properly and also, sudden game crashes. This is due to how poorly the game's PC port has been optimized, therefore there's not much to do to fix this issue.

## INSTALLATION:

1. Download the IV-LANE mod installers here:

<https://drive.google.com/drive/folders/1s7s2crL4vMbCslkMehk3QO4UkltdyOsj?usp=sharing>

2. To install this mod, you need OpenIV, which you can download here: <https://openiv.com/>

3. Once OpenIV is installed and Grand Theft Auto IV's directory is set in within it, you need to enable „Edit Mode”  and then

click on the „Open Package Installer” button 

4. Choose „IV-LANE (BASE).oiv” to install the files for the base Grand Theft Auto IV. The installation time may vary depending on the performance of your computer.

5. If you have EFLC as well, you can install „IV-LANE (EFLC).oiv” also using the same procedure as described at the previous step.

6. Have fun!